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Artur Moreira is an enthusiast game developer who aims ultimately to found a new game development company in his home country. He has been programming games and game-related software for over 4 years. Most of the effort in that time was put in creating an open-source game making library with lots of flexibility and portability called Nephilim, which supports all major desktop and mobile ...

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With 296 pages very well written, "SFML Game Development", written by Arthur Moreira, Vogelius Henrik Hansson and Jan Haller is a new book published by Packt that teaches (and without intimidating) on the popular media library, SFML 2.

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