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about all the
fancy ways that
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hardware draws
triangles.

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scene by double
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creation tool,
and click to set
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Plus. Advanced.

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1500 nodes)

Model Size (no

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is where the

points in a 3D

space that are known as

vertices are

connected by

segments to form

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what is known as
a polygon mesh.

This is what
most of the 3D

models that you

see today are
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